

SPECIAL EVENT!!!



2010 Quad States Poker Grand Championship

Saturday, January 16th, 2010 11AM: \$100.00 Buy-in + \$20.00 Entry Fee (1Rebuy & 1 Add-on)

Registration begins two hours prior to the start of each tournament. Seating is limited to the first 250 players, depending on table availability. A Majestic Star player's card in good standing is required to play in any tournament. Each player begins with \$5,000.00 in non-value tournament chips. Players will have an option to re-buy for \$50.00 throughout the first 4 levels, if they have gone all-in, and have no chips left. They will receive \$6,000 in non-value tournament chips for the re-buy. One re-buy per player. If the player has already done a re-buy, and has no chips left, they are eliminated from the tournament. After the first 2 hours there is a \$50.00 add-on allowed. Any player, regardless of chip count, is allowed the add-on for \$6,000.00 in non-value chips. There are no more re-buys or add-ons allowed after the first hour. When players take their seats, before they start tournament play, every player will have the option to buy another \$1000.00 in non-value tournament chips from the dealer for \$5.00.

Prize Structure:

	1 st	2 nd	3 rd	4 th	5 th	6 th	7 th	8 th	9 th	10 th	11 th	12 th	13 th	14 th	15 th	16 th	17 th	18 th	19 th	20 th
10-40 Players	40%	27%	19%	14%																
41-70 Players	35%	22%	16%	12%	9%	6%														
71-100 Players	26%	18%	13%	10%	8%	7%	6%	5%	4%	3%										
101-130 Players	26.5%	17.5%	11.5%	9.5%	7%	5.5%	5%	4.5%	4%	3.5%	3%	2.5%								
131-150 Players	25.5%	16.5%	11%	8.5%	7.5%	6%	4.5%	4%	3.5%	3%	2%	2%	2%	2%	2%					
151-180 Players	25%	16%	10%	8%	6.5%	5.5%	4.5%	4%	3.5%	3%	2%	2%	2%	2%	1.5%	1.5%	1.5%	1.5%		
181-250 Players	24.5%	15.5%	9.5%	7.5%	6.5%	5.5%	4.5%	3.5%	3%	2.5%	2%	2%	2%	2%	2%	1.5%	1.5%	1.5%	1.5%	1.5%

\$5,000 Starting Chips (\$6,000 when optional add-on is done)

Blind Structure: 30 Minute Rounds

	Blinds	Antes
1	25 - 50	
2	50 - 100	
3	75 - 150	
4	100 - 200	
10 Minute Break (Add-on available \$50.00)		
5	150 - 300	25
6	200 - 400	25
7	300 - 600	50
8	500 - 1,000	100
10 Minute Break (Race off \$25 chips)		
9	700 - 1,400	100
10	1,000 - 2,000	200
11	1,500 - 3,000	300
12	2,000 - 4,000	400
10 Minute break (Race off \$100 Chips)		
13	3,000 - 6,000	500
14	4,000 - 8,000	500
15	5,000 - 10,000	1,000
16	7,000 - 14,000	1,000
10 Minute break (Color Up \$500 Chips)		
17	10,000 - 20,000	2,000
18	15,000 - 30,000	3,000
19	20,000 - 40,000	4,000
20	30,000 - 60,000	5,000

Additional levels will be added at the discretion of the Tournament Director.



Poker Room Tournament Rules and Regulations

1. All Majestic Star Casino II poker rules will apply, except where specifically noted.
2. Players will be eligible for a full refund up until the start of the first hand.
3. Management reserves the right to cancel an event before the start of the first hand.
4. Players will have their seats randomly assigned by computer or by draw slips.
5. Seat assignments may not be changed unless approved by the Tournament Director.
6. Any exposed card on the initial deal is a misdeal.
7. All players with chips remaining are always dealt a hand. All antes, forced bets and blinds will be posted as required. If a player is absent from the table, his/her hand is dead when the last card is dealt to the button. If the player is standing behind their seat the hand is still dead, they must be seated.
8. There will be a bet and 4 raises. In No Limit the 5th raise must be at least half the pot.
9. In no-limit tournaments the minimum bet in any round shall be at least the amount of the big blind.
10. Deck changes are not allowed. Decks will be changed with each new dealer. Each player may request one scramble of the deck per dealing round.
11. If the end of a level has been announced, the new limits apply to the next hand. The next hand begins with the first riffle, or the cards taken out of the shuffler AND cut.
12. When a player is all-in for less than the required forced bring-in or big blind, the remaining players will have the following options:
 - In 7-card stud, fold, complete to the forced bring-in amount, or place wager.
 - In all board games, fold, place a full bet, or raise.
13. When it is time to color-up chips they will be raced off with a maximum of one chip going to any player. The chip race will always start in the No.1 seat. A player cannot be raced out of a tournament: a player who loses his or her remaining chip(s) in a chip race will be given one chip of the smallest denomination still in play.
14. No forward motion rule. There will not be a bet until the chips are released past the betting line or a verbal declaration is made. Any chips that are released past the line can be considered a bet.
15. A player who exposes his/her cards on purpose or shows them to any player at the table before the action is complete, even if the player is not in the hand, can be subject to the following penalties. Also if a player verbally discloses the contents of their hand or advises to another player how to play a hand can be subject to the following penalties. Penalties available include verbal warnings and "missed hand" penalties. A missed hand penalty will be assessed as follows:
 - The offender will miss one hand for every player, including the offender, who is at the table when the penalty is given multiplied by the number of rounds specified in the penalty; for the period of the penalty the offender shall remain away from the table. Tournament staff can assess one-, two-, three-, or four-round penalties or disqualification. A player who is disqualified shall have his or her chips removed from play. Repeat infractions are subject to escalating penalties. On the first and second offenses the hand is still live. If there are more than two infractions assessed the hand can be declared dead.
16. If a player throws his/her cards off the table they will be subject to the above time penalties with the 3rd offense resulting in expulsion from the tournament and forfeiture of all buy-ins, entry fees and/or prizes. Players guilty of disruptive or abusive behavior towards other Majestic Star Casino II guests or employees will be subject to the above listed penalties. The severity of a players conduct will determine which penalty will be instituted, up to and including expulsion from the tournament.
17. Verbal declarations as to the content of a player's hand are not binding; however at management's discretion, any player deliberately miscalling his hand may be penalized.
18. A player's hand must be protected at all times. If a dealer kills an unprotected hand, the player will have no redress and will not be entitled to their money back. An exception would be if a player raised and his raise had not been called yet, he would be entitled to receive his raise back.
19. If a player puts in a raise of 50 percent or more of the previous bet, he will be required to make a full raise. The raise will be exactly the minimum raise allowed.
20. In no limit or pot limit, when raising, a player must either put the amount of the raise out in one motion or state the raise amount. By stating the word raise, a player protects his right to raise, but the raise must be made in one additional motion unless he states the amount.
21. In no-limit, less than a full raise does not reopen the betting to a player who has already acted.
22. Players from tables that are being consolidated (broken) will draw for a new table and seat assignment slip, and will be dealt in immediately unless their seat is between the button and the small blind.
23. A player who intentionally dodges his blind(s) when moving from a broken table will forfeit the blind(s) and/or incur a penalty. The money will be put into the next pot and will be considered dead money.
24. All chips must be visibly displayed at all times. All oversized chips must be on top of the stack or off to the side. Players may not have tournament chips in their pockets or out of plain sight at any time. A player who has chips in their pocket will forfeit the chips. The forfeited chips will be taken out of play from the tournament. Removal of tournament chips, intentionally or unintentionally, may result in forfeiture of entry and prize monies, permanent eviction from the Casino and possible criminal prosecution.
25. When a tournament has eleven players left and the tournament is paying at least ten places, the table with five players will not play five handed for any more than a half of a level. Once the amount of the half of a level is complete and a player is not yet eliminated the five handed table will now become six handed. The process will continue until there are ten players left.
26. The floor person's decisions are final.